

Character Record Sheet

Name	Ah-She Bloodtusk		Rating			Family	North Eastern Orc Hordes		Level	1		Karma		
Race	Half-Orc		1			Type	Humanoid		LvIM	+1				
Class	Barbarian		3			Diety	Sythe (Chaos, Destruction)							

Awareness	Morale	Patience	Composure	Brawn	Wits	Resilience
12	2	3	19	+6	+1	+4
Att Skill Misc	CHA LVL Misc	WIS Misc Misc	CHA Skill Misc	Att Phys Misc	Att Ment Misc	Att Misc Misc
-1 3	2 0	3 3	16 3	2 4	-1 2	4

Attributes / Saves

Physical	STR	20	Base Race Misc	18 2	Acc.	2	Pow.	5	Save	22	Misc
	DEX	12	Base Race Misc	12	+0	+1	14	Misc			
	CON	16	Base Race Misc	14 2	+1	+3	18	Misc			
Mental	INT	8	Base Race Misc	10 -2	-1	-1	9	Misc			
	WIS	12	Base Race Misc	12	+0	+1	13	Misc			
	CHA	16	Base Race Misc	16	+1	+3	17	Misc			

Initiative 1d10 / 11

Int	Dex	LvIM	Misc
8	12	1	1

Defenses

AC	13/15	LvIM	Acc	CT	Armor	Shield	Item	Misc
		1	0		2/4			
Touch	11	LvIM	Acc	CT	Shield	Item	Misc	Misc
		1	0					
Fort	16	LvIM	Acc	CT	Item	Misc	Misc	Misc
		1	2	1				2
Reflex	12	LvIM	Acc	CT	Armor	Shield	Item	Misc
		1	0	1	0			
Will	12	LvIM	Acc	CT	Item	Misc	Misc	Misc
		1	1					

Armor	Leather	Allocation							
AC	G	H	Ref	ATP	SpdP	C. Pen	Type	Stamina	Resolve
2	4	0	-2	0	-1	Light			

Shield	Allocation					
AC	Reflex	Touch	C. Pen	Notes	Stamina	Resolve

Hit Points

Level	Race	Class	Misc	Max	Current
14	5	9		43	
Base	Attributes	Misc		Healing Value	8
29	Str Con	Str Con	5		

Injuries

Effects	DC

Base Attacks

Grapple	+4	LvIM	Accs	CT	Size	Misc	ATT1	ATT2
		1	2	1	0		Str	Dex
Melee	+4	LvIM	Accs	CT	Misc	Misc	ATT	Type
		1	2	1			Str	Mel
Ranged	+1	LvIM	Accs	CT	Misc	Misc	ATT	Type
		1	0	0			Dex	Rng

Casting

Attack	Might							
ATT	LvIM	Accs	CT	Item	Misc	Pow	Item	Misc

Weapons

Dire Flail	Speed	9	Attack [Crit]	+6 [17%/4]	ArN	0	Damage	2d6+10	Alloc	Stam		
Type	ATT	Range	Reload	Base	Prec	Misc	Crt %	Crt R	Misc	WD	Dam M	Res
Mel	Str			4	2		15%	2			2	
Light Hammer	Speed	7	Attack [Crit]	+5 [17%/6]	ArN	3	Damage	d6+5	Stam			
Type	ATT	Range	Reload	Base	Prec	Misc	Crt %	Crt R	Misc	WD	Dam M	Res
Rng	Str	15ft		3	2		15%	3			1	
Light Hammer	Speed	7	Attack [Crit]	+6 [17%/6]	ArN	3	Damage	d6+5	Stam			
Type	ATT	Range	Reload	Base	Prec	Misc	Crt %	Crt R	Misc	WD	Dam M	Res
Mel	Str			4	2		15%	3			1	

Stamina

LVL	1	Maximum	Current	Spent	Burnt	
STR	4		18	18		
DEX	2					
CON	3					
Race	Class	Phys	Misc	Lost	Drained	Allocated
3	3	2				0

Resolve

LVL	1	Maximum	Current	Spent	Burnt	
INT	1		10	10		
WIS	2					
CHA	3					
Race	Class	Ment	Misc	Lost	Drained	Allocated
1	1	1				0

Movement

Shift	Distance	Recovery
	5	2
Skirmish	35	3
Sprint	70	3

Philosophies

		Max Rank:	3
Name	Rank	PRI	Disciplines / Notes
Mental	1	x	Brute & Savage
Physical	2	x	
Martial	3	x	

Talents

	Cost
Destiny Points:	2 Spent

Experience

Total	Rating
Next Level	2000
	4

Skills

		Max Rank:	3	4	
Active	CP	Rank	Fav	Misc	Total
Balance	-1	Dex +0 Con +1	2	x	+4
Climb	-1	Str +2 Con +1	3	x	+8
Escape	-1	Dex +0 Int -1			-2
Jump	-1	Str +2 Dex +0	3	x	+7
Riding	-1	Str +0 Wis +0	1	x	+1
Stealth	-1	Dex +0 Int -1			-2
Swim	-1	Str +2 Con +1	2	x	+6
Tumble	-1	Dex +0 Wis +0			-1
Sensory		Rank	Fav	Misc	Total
Listen	Int -1 Wis +0		1	x	+1
Spot	Int -1 Wis +0		2	x	+3
Offensive Social Skill		Rank	Fav	Misc	Total
Charm	Int -1 Cha +1				+0
Coercion	Str +2 Cha +1		3	x	2
Deception	Int -1 Cha +1				+0
Manipulation	Int -1 Cha +1		2	x	+4
Persuasion	Int -1 Wis +0				-1
Defensive Social Skill		Rank	Fav	Misc	Total
Aloofness	Int -1 Cha +1		2	x	+4
Bravery	Con +1 Cha +1		3	x	+8
Intuition	Int -1 Wis +0			x	-1
Tolerance	Wis +0 Cha +1				+1
Suspicion	Int -1 Wis +0		1		+1
Trade Skills		Rank	Fav	Misc	Total
Alchemy	Int -1 Wis +0				-1
Animal Care	Wis +0 Cha +1			x	+1
Cartography	Dex +0 Wis +0				+0
Cooking	Wis +0 Cha +1		1	x	+3
Disguise	Wis +0 Cha +1				+1
*Eldritch Arts	Int -1 Cha +1				+0
Engineering	Int -1 Wis +0				-1
Farming	Int -1 Wis +0				-1
First Aid	Int -1 Wis +0				-1
Fishing	Int -1 Wis +0			x	-1
Forgery	Int -1 Wis +0				-1
Gambling	Int -1 Wis +0				-1
Herbalism	Int -1 Wis +0				-1
Hunting	Int -1 Wis +0		1	x	+1
Investigate	Int -1 Wis +0				-1
*Martial Prtc.	Str +2 Dex +0		3	x	+8
Mercantile	Wis +0 Cha +1				+1
Mining	Str +2 Con +1				+3
Orienteering	Int -1 Wis +0				-1
*Religious Arts	Wis +0 Cha +1				+1
Ritual Casting	Int -1 Str +2				-1
Seamanship	Wis +0 Wis +0				+2
Slt. of Hand	Dex +0 Int -1				-1
Survival	Con +1 Wis +0		3	x	+7
*Thievery	Str +2 Int -1				-1
Armorsmith	Str +2 Con +1		2	x	+7

*Restricted Skill

Skill Points		Level	INT	Race	Misc
Total	Left	6	1	5	
54	1	Start	Class	Race	Misc
		48	32	16	

