

# Character Record Sheet



Name	Alterus Blackwind	Rating	Family	Blackwind Noble House	Level	1	Karma
Race	Human	1	Type	Humanoid	LvIM	+1	
Class	Wizard	3	Diety	Halaka			

<b>Awareness</b>	<b>Morale</b>	<b>Patience</b>	<b>Composure</b>	<b>Brawn</b>	<b>Wits</b>	<b>Resilience</b>
17	1	3	14	+3	+7	+3
Att Skill Misc	CHA LVL Misc	WIS Misc Misc	CHA Skill Misc	Att Phys Misc	Att Ment Misc	Att Misc Misc
3 3 1	1 0	3 3	12 2	1 2	3 4	3

Attributes / Saves		Acc.	Pow.	Save
Physical	STR 12	+0	+1	13
	DEX 14	+1	+2	15
	CON 14	+1	+2	15
Mental	INT 18	+2	+4	20
	WIS 14	+1	+2	16
	CHA 12	+0	+1	14
	Saving Throw Notes			

**Initiative** 1d8 / 17

Int	Dex	LvIM	Misc
18	14	1	

Defenses		LvIM	Acc	CT	Armor	Shield	Item	Misc
AC	13/13	1	1			1		
Touch	13	1	1			1		
Fort	13	1	1					1
Reflex	15	1	2			1		1
Will	15	1	1	2				1

Armor		Allocation	
AC	G H	Ref	AtTP

Shield		Allocation	
AC	Reflex	Touch	C. Pen
1	1	1	

Hit Points		Max	Current
Level	8	24	
Base	16	Healing Value	4

Injuries	Effects	DC

Base Attacks		LvIM	Accs	CT	Size	Misc	ATT1	ATT2
Grapple	+2	1	1		0		Str	Dex
Melee	+1	1	0	0			Str	Mel
Ranged	+2	1	1	0			Dex	Rng

Casting		Attack	Might
Arcana	Int	+4	4

Weapons		Attack [Crit]	Damage	Alloc
Quarterstaff	8	+3 [6%/2]	0	d8+1
Mel Str	1	2	5%	2
Dagger	6	+3 [1%/2]	0	d4+1
Mel Str	1	2	0%	2

Stamina		Current	Spent	Burnt
LVL	1	11	11	
STR	2			
DEX	2			
CON	2			

Resolve		Current	Spent	Burnt
LVL	1	15	14	
INT	3			
WIS	2			
CHA	2			

Movement		Distance	Recovery
Shift		5	2
Skirmish		30	3
Sprint		50	3

Philosophies		Max Rank:	3
Mental	2	x	Abjuration, Conjunction
Physical	1	x	Divination, Enchantment,
Eldritch	3	x	Evocation, Illusion

Talents		Cost

Experience		Rating
Total		4
Next Level	2000	

Skills		Max Rank:	3	4
Balance	Dex +1			+2
Climb	Str +1			+1
Escape	Int +2			+3
Jump	Str +1			+1
Riding	Dex +1	1	x	+4
Stealth	Str +2			+3
Swim	Con +1	1		+3
Tumble	Dex +1			+2
Listen	Int +2	1		+5
Spot	Int +2	2	x	+7
Charm	Int +2	1		+4
Coercion	Str +0			+0
Deception	Int +2	2	x	+6
Manipulation	Int +2			+2
Persuasion	Int +2	3	x	+9
Aloofness	Int +2			+2
Bravery	Con +1	1	x	+3
Intuition	Int +2	2	x	+8
Tolerance	Wis +1			+1
Suspicion	Int +2	1	x	+5
Alchemy	Int +2	3	x	+9
Animal Care	Wis +1			+1
Cartography	Dex +1	1	x	+4
Cooking	Wis +1			+1
Disguise	Wis +1			+1
*Eldritch Arts	Int +2	4	x	+10
Engineering	Int +2			+3
Farming	Int +2			+3
First Aid	Int +2			+3
Fishing	Int +2			+3
Forgery	Int +2			+3
Gambling	Int +2			+3
Herbalism	Int +2			+3
Hunting	Int +2			+3
Investigate	Int +2		x	+3
*Martial Prtc.	Str +0			+1
Mercantile	Wis +1	2	x	+5
Mining	Con +1			+1
Orienteering	Int +2			+3
*Religious Arts	Wis +1			+1
Ritual Casting	Int +2	3	x	+9
Seamanship	Str +0			+1
Slt. of Hand	Str +1			+3
Survival	Dex +1			+2
*Thievery	Int +2			+3
A: Monster Lore	Int +2	2	x	+7
A: Planes	Int +2	1	x	+5
A: History	Int +2	2	x	+7

Skill Points		Level	9
Total	49	Start	40
Left	0	Class	24
		Race	16

