

# QUEST DESTINY

## Character Record Sheet

Name	Serian Shimmerleaf	Rating		Family	Shimmerleaf Elves	Level	1	Karma	
Race	Elf		1	Type	Humanoid	LvIM	+1		
Class	Sorcerer		3	Diety	None				

<b>Awareness</b>	<b>Morale</b>	<b>Patience</b>	<b>Composure</b>	<b>Brawn</b>	<b>Wits</b>	<b>Resilience</b>
18	2	3	19	+3	+6	+2
Att Skill Misc	CHA LVL Misc	WIS Misc Misc	CHA Skill Misc	Att Phys Misc	Att Ment Misc	Att Misc Misc
2 6	2 0	3	18 1	1 2	2 4	2

### Attributes / Saves

Physical	STR	10	Base 10 Race 10 Misc	Acc.	+0	Pow.	+0	Save	11	Misc
	DEX	16	Base 14 Race 2 Misc	+1	+3			17	Misc	
	CON	10	Base 12 Race -2 Misc	+0	+0			11	Misc	
Mental	INT	14	Base 14 Race 0 Misc	+1	+2			16	Misc	
	WIS	14	Base 12 Race 2 Misc	+1	+2			16	Misc	
	CHA	18	Base 18 Race 0 Misc	+2	+4			20	Misc	
Saving Throw Notes										
+4 vs Sleep & Charm										

### Initiative 1d10 / 16

Int 14 Dex 16 LvIM 1

### Defenses

AC	13/15	LvIM 1 Acc 1 CT 1/3	Armor Shield Item Misc
Touch	12	LvIM 1 Acc 1	CT Shield Item Misc Misc
Fort	11	LvIM 1 Acc 0	CT Item Misc Misc Misc
Reflex	13	LvIM 1 Acc 1	CT Armor Shield Item Misc Misc
Will	14	LvIM 1 Acc 2	CT Item Misc Misc Misc

<b>Armor</b>	Arming Doublet	Allocation
AC GIH	Ref ATTP SpdP C. Pen	Type Stamina Resolve
1 3 0	0 0 -1	Light

<b>Shield</b>	Allocation
AC Reflex Touch C. Pen	Notes Stamina Resolve

### Hit Points

Level	7	Race 3 Class 4 Misc	Max	21	Current	
Base	14	Attributes Con Cha Misc	Healing Value	4		

### Injuries

Injuries	Effects	DC

### Base Attacks

<b>Grapple</b>	+2	LvIM 1 Accs 1 CT 0 Size Misc ATT1 Str ATT2 Dex
<b>Melee</b>	+1	LvIM 1 Accs 0 CT 0 Misc ATT Str Mel
<b>Ranged</b>	+2	LvIM 1 Accs 1 CT 0 Misc ATT Dex Rng

### Casting

<b>Arcana</b>	Cha	+4	LvIM 1 Accs 2 CT 1 Item Misc	Might	4	Pow Item Misc
			LvIM 1 Accs CT Item Misc			Pow Item Misc

### Weapons

<b>Dagger</b>	Speed 6	Attack [Crit]	+3 [1%/2]	Damage	0	Alloc	d4+0
Type	ATT	Range	Reload	Base Prec Misc CrT % CrT R	Misc	WD	Dam M Res
<b>Mel Str</b>				1 2 0% 2			d4 1
				ArN			Stam
Type	ATT	Range	Reload	Base Prec Misc CrT % CrT R	Misc	WD	Dam M Res
				ArN			Stam
Type	ATT	Range	Reload	Base Prec Misc CrT % CrT R	Misc	WD	Dam M Res
				ArN			Stam
Type	ATT	Range	Reload	Base Prec Misc CrT % CrT R	Misc	WD	Dam M Res
				ArN			Stam
Type	ATT	Range	Reload	Base Prec Misc CrT % CrT R	Misc	WD	Dam M Res

<b>Stamina</b>	Current	Spent	Burnt
LVL 1	9	9	0
STR 1			
DEX 3			
CON 1			
Race Class Phys Misc Lost Drained Allocated			
1 1 1			

<b>Resolve</b>	Current	Spent	Burnt
LVL 1	18	18	0
INT 2			
WIS 2			
CHA 3			
Race Class Ment Misc Lost Drained Allocated			
3 3 2 2			

<b>Movement</b>	Distance	Recovery
Shift	5	2
Skirmish	35	3
Sprint	55	3

<b>Philosophies</b>	Max Rank: 3
Name	Rank PRI Disciplines / Notes
Mental	2 x Abjuration, Conjunction,
Physical	1 x Divination, Enchantment,
Eldritch	3 x Evocation, Illution, Necromancy, & Transmutation

<b>Talents</b>	Cost
Destiny Points: 2	Spent

<b>Experience</b>	Rating
Total	4
Next Level	2000

<b>Skills</b>	Max Rank: 3	Favor 4
Active	CP	Rank Fav Misc Total
Balance	-1 Dex +1 Con +0	x 4 +4
Climb	-1 Str +0 Con +0	-1
Escape	-1 Dex +1 Int +1	+3
Jump	-1 Str +0 Dex +1	+0
Riding	-1 Dex +1 Wis +1	1 x +3
Stealth	-1 Dex +1 Int +1	4 +5
Swim	-1 Str +0 Con +0	1 +1
Tumble	-1 Dex +1 Wis +1	+1
Sensory	Int +1 Wis +1	3 x +8
Listen	Int +1 Wis +1	3 x +8
Spot	Int +1 Wis +1	3 x +8
Offensive Social Skill	Rank Fav Misc Total	
Charm	Int +1 Cha +2	3 x +9
Coercion	Str +0 Cha +2	X +2
Deception	Int +1 Cha +2	X +3
Manipulation	Int +1 Cha +2	X +3
Persuasion	Int +1 Wis +1	+2
Defensive Social Skill	Rank Fav Misc Total	
Aloofness	Int +1 Cha +2	3 X +9
Bravery	Con +0 Cha +2	+2
Intuition	Int +1 Wis +1	X +2
Tolerance	Int +1 Cha +2	+3
Suspicion	Int +1 Wis +1	X +2
Trade Skills	Rank Fav Misc Total	
Alchemy	Int +1 Wis +1	3 +8
Animal Care	Wis +1 Cha +2	+3
Cartography	Dex +1 Wis +1	+2
Cooking	Wis +1 Cha +2	+3
Disguise	Wis +1 Cha +2	+3
*Eldritch Arts	Int +1 Cha +2	3 X +9
Engineering	Int +1 Wis +1	+2
Farming	Int +1 Wis +1	+2
First Aid	Int +1 Wis +1	+2
Fishing	Int +1 Wis +1	+2
Forgery	Int +1 Wis +1	+2
Gambling	Int +1 Wis +1	+2
Herbalism	Int +1 Wis +1	2 X +6
Hunting	Int +1 Wis +1	X +2
Investigate	Int +1 Wis +1	2 +4
*Martial Prtc.	Str +0 Dex +1	+1
Mercantile	Wis +1 Cha +2	+3
Mining	Str +0 Con +0	+0
Orienteering	Int +1 Wis +1	+2
*Religious Arts	Wis +1 Cha +2	2 X +7
Ritual Casting	Int +1 Wis +1	3 X +8
Seamanship	Str +0 Wis +1	+1
Slt. of Hand	Dex +1 Int +1	+2
Survival	Con +0 Wis +1	+1
*Thievery	Dex +1 Int +1	+2
A:Monster Lore	Int +1 Wis +1	2 X +6
A:Planes	Int +1 Wis +1	2 X +6
A:Cosmetology	Int +1 Wis +1	2 X +6
A:Literature	Int +1 Wis +1	2 X +6

<b>Skill Points</b>	Level	INT	Race	Misc
Total	8	2	6	
Left	0	Start	Class	Race
56	48	32	16	

# Character Record Sheet



Name Serian Shimmerleaf

<b>Combat Training</b>		<b>Ranged</b>	<b>Parry</b>	<b>Fortitude</b>
<b>Melee</b>	<b>Casting</b>	<b>1</b>	<b>Reflex</b>	<b>Will</b>

### Appearance & Personality

Sex	M	Age	154	Ht.	5'3"	Wt.	115
Long black hair, pale skin, narrow features							
Haughty, clever, condescending, vain							<b>CG</b>
Size	Med	Stealth Mod	0	Size Mod	0	Push Mod	Oft

### Resistances

	Fire	Cold	Lightning	Radiant
	Caustic	Sonic	Psychic	Necrotic

### Features & Proficiencies

Racial: Woodland Native		
Ignore terrain in forests		
Racial: Keen Observations		
+5 Awareness vs Concealed		
doors & Compartments		
Racial: Elven Rest		
4hrs Extended Rest		
Proficiency	Rank	Notes
Armor	1	
Shield	0	
Weapon	1	Rank 1-3 Bows
Lvl	Class Specialties	Languages
3		Common, Elven, Giant
11		
17		

### Treasure

Platinum	Gold	Silver	Copper
10	5		

### Equipment

Arming Doublet, Dagger, Adventurer's Pack, Ritual Book
1 Pearl (Identify Component), Potion of Resolve (1d4+1 Burn)

### General Powers

Far Cast	Time	Cost
	Free	CT +1

### Mastered Powers

Mastered Powers	Time	Cost	Time	Cost
Acid Splash (Cantrip)	CT1/REC5	-		
Dancing Lights (Cantrip)	CT9/REC1	-		
Clean (Cantrip)	CT1/REC5	-		
Color (Cantrip)	CT1/REC5	-		
Illumiate Object (Cantrip)	CT1/REC6	-		
Fester Wound (Cantrip)	CT2/REC4	-		
Grease	C3/R6	1R		
Scorching Ray	C4/R4			
Color Spray	CT4/REC7	4R		

NPCs	Name	Disp.	Name	Disp.
	<small>Fondness</small>			
	<small>Doubt Trust</small>			
	<small>Hate Fear</small>			

### Spell /Ritual Book

Reveal Magic	
Identify	

### Feats

Improved Resolve		

### Allocation

	Stam	Res

Mems Lesser Basic Advanced Legendary Ultimate